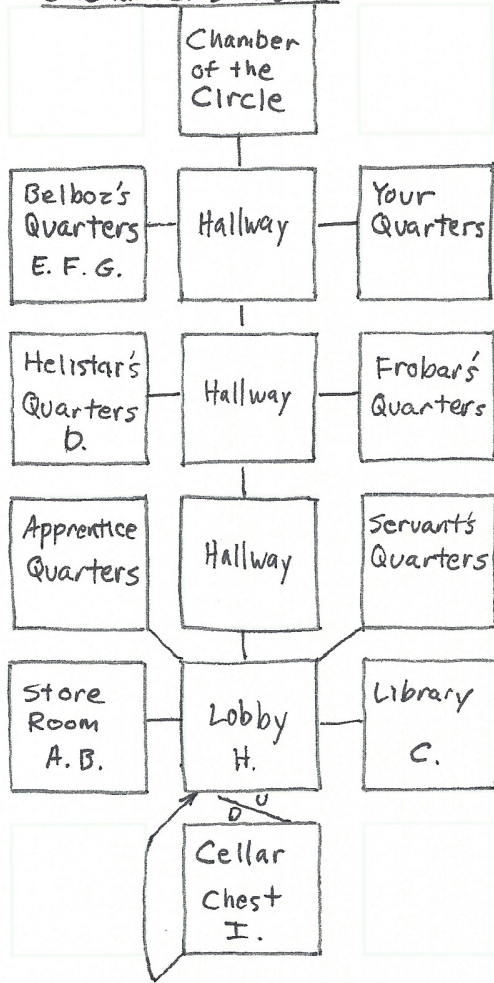


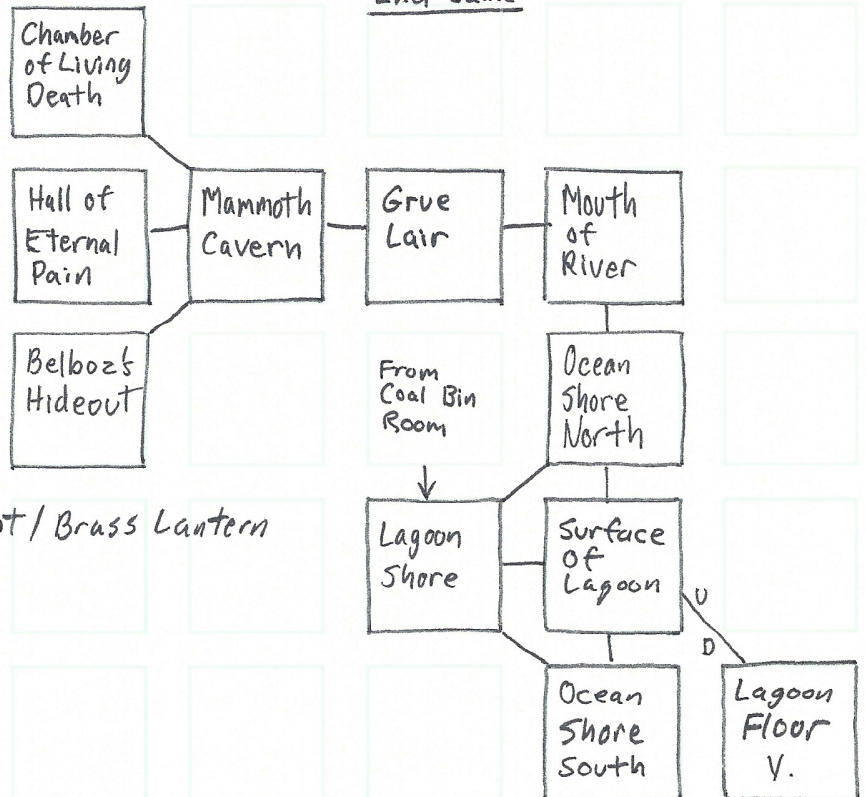
Enchanter's Guild



Items:

- A. Matchbook
- B. Ochre Vial
- C. Dusty Scroll - Meef Spell
- D. Shiny Scroll - Gaspar Spell
- E. Key
- F. Journal
- G. Box / Amulet
- H. Orange Vial
- I. Moldy Scroll - Aimfiz Spell

End Game

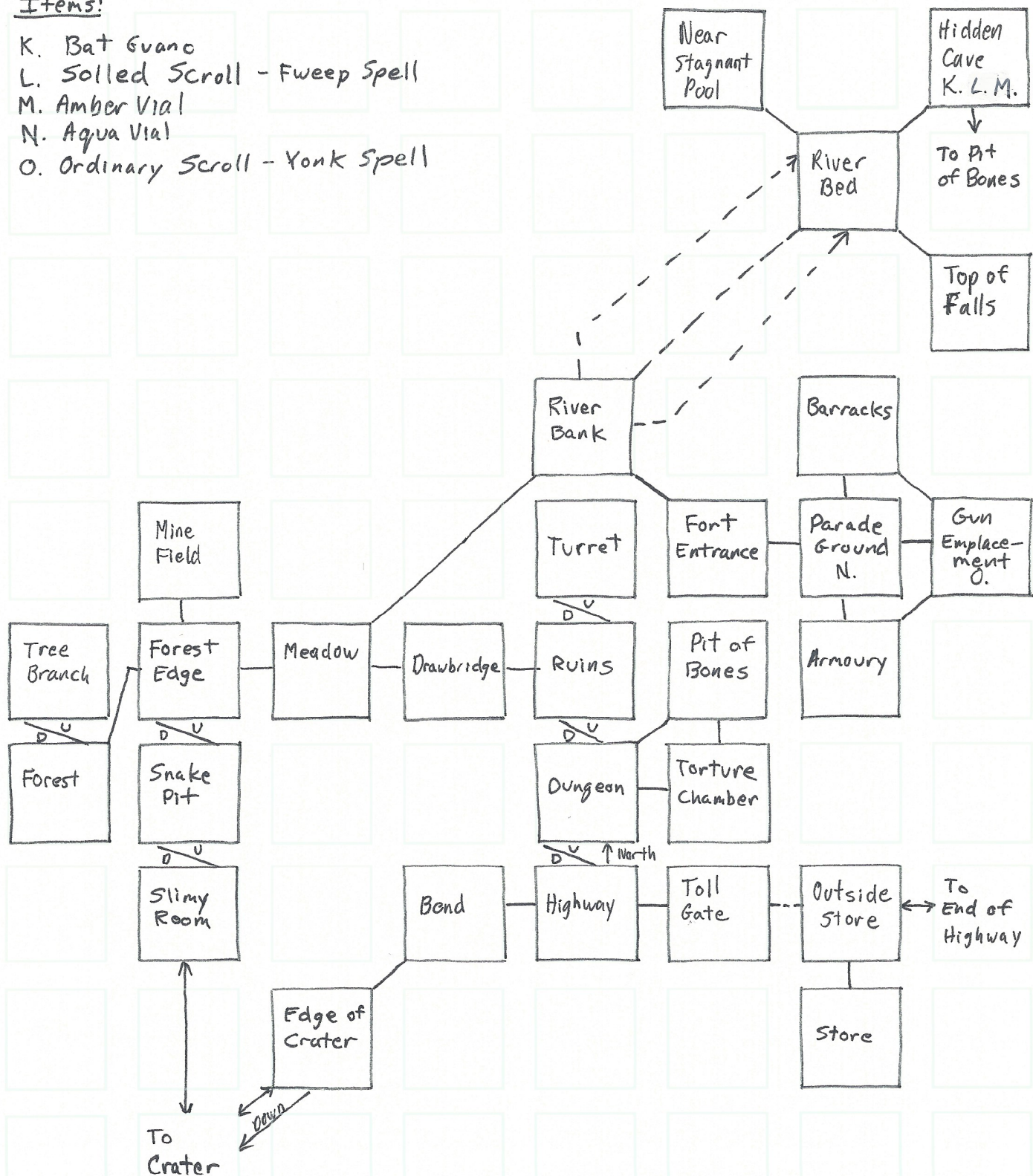


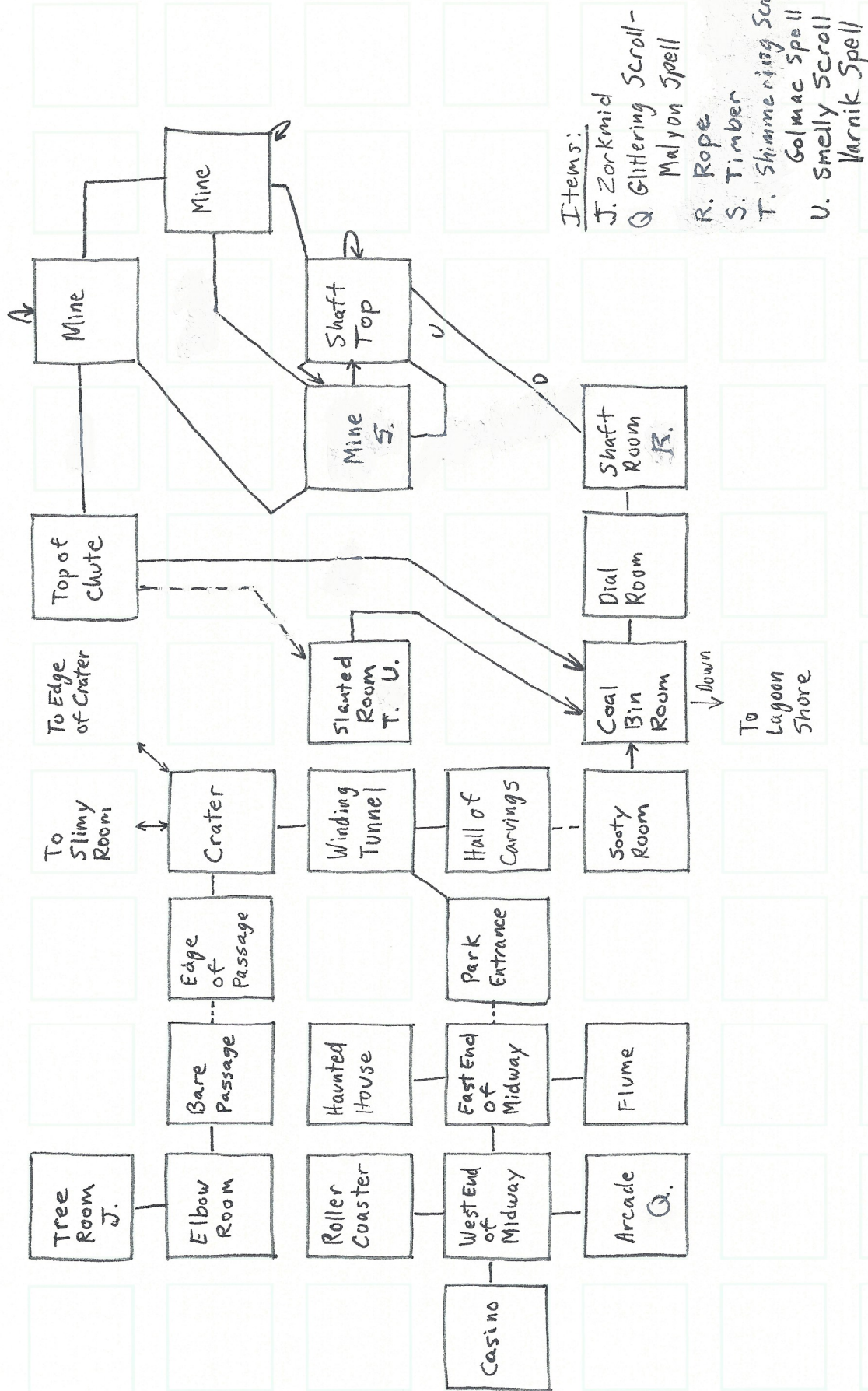
Items:

- V. Crate - Grue Suit / Repellent / Brass Lantern

Items:

- K. Bat Guano
- L. Soiled Scroll - Fweep Spell
- M. Amber Vial
- N. Aqua Vial
- O. Ordinary Scroll - Yonk Spell

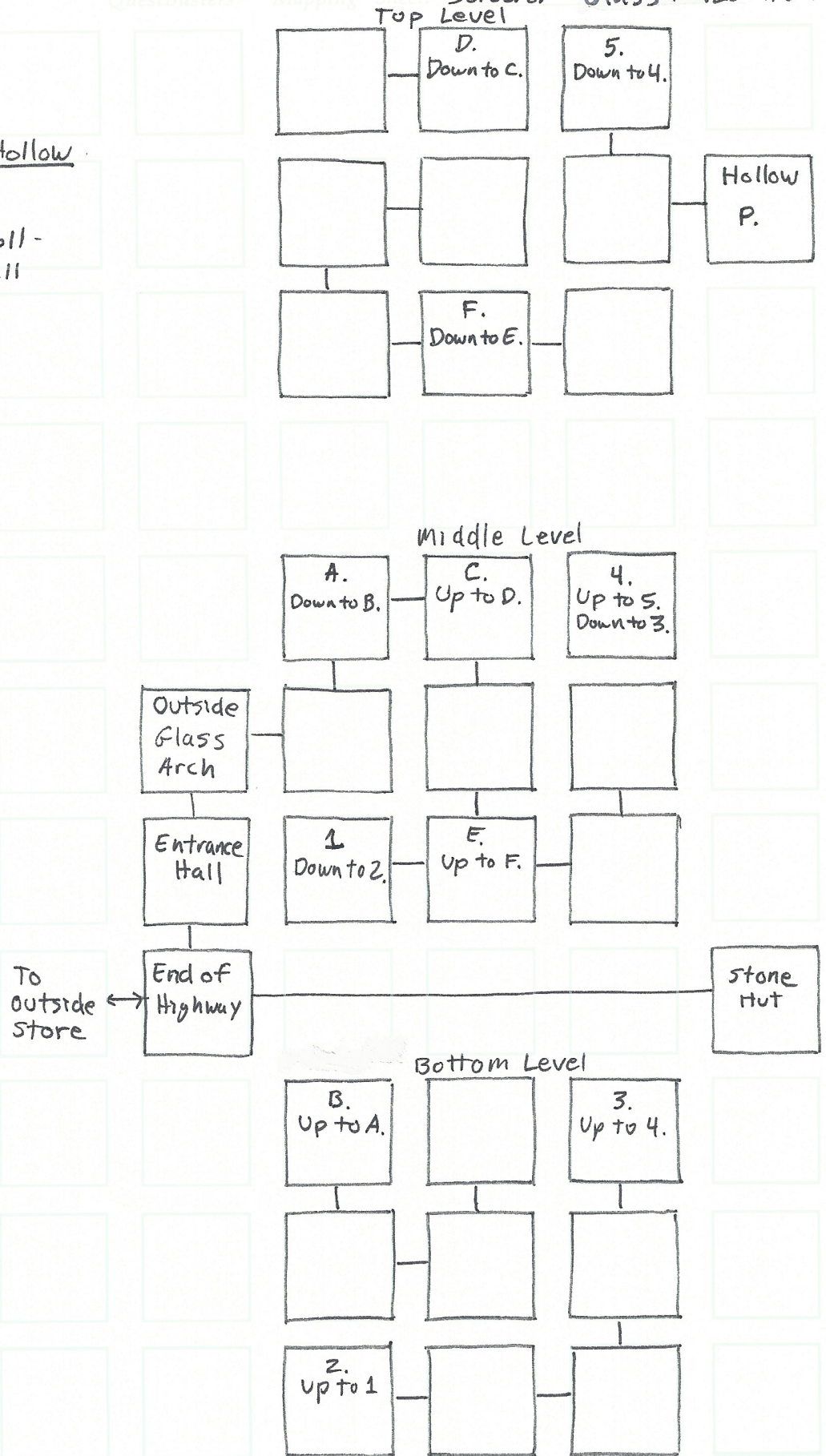




Going to the Hollow

Items:

P. Parchment scroll -
Swanzo Spell



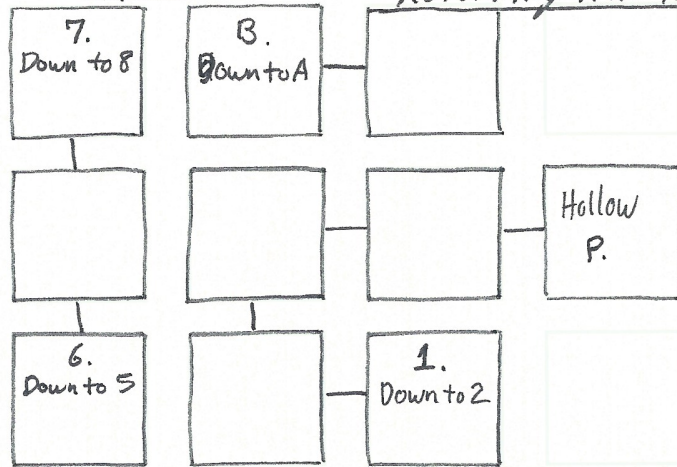
QuestBook 20 Mapping Sheet

Top Level

Sorcerer - Glass Maze
Returning from Hollow

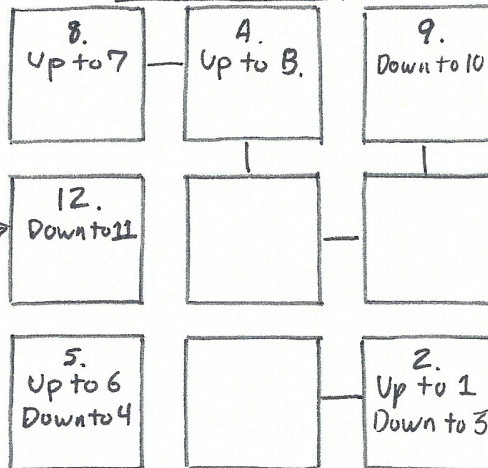
Items:

P. Parchment Scroll -
 Swanzo Spell



Middle Level

To
 Outside
 Glass
 Arch



Bottom Level

